



## 11/2 HOUR WALK TO GIDLEIGH CASTLE

1<sup>1</sup>/<sub>2</sub> miles approx. *Indicated on map by* •····•

Turn left out of the main house front door and after 35 yards turn right into the water gardens and walk upstream; you will begin to climb up through the woods, keeping the water on your left, continue uphill and through the wooden boundary gate until you reach the weir pool. After the weir, bear right through the trees for around 50 yards, then turning a sharp right following the path uphill to a T-junction and a wide path called the Mariner's Way. This is an opportunity to take the 31/2 hour route to Kestor & Scorhill. If you wish to remain on the 11/2 hour walk to Gidleigh Castle, turn right, following the path along the Mariner's Way to the road and turn right again.

Shortly on the right you will see a sign for Gidleigh Park, for a further diversion to see Gidleigh Church see below, otherwise follow the sign to Gidleigh Park. Passing through the gate, follow the back lane down to the hotel through the field and down through the car park to the main entrance where you started.

At Gidleigh Cross turn left and then follow the road passing the telephone box on your right to reach the Church and Castle (private property). You may want to look into Holy Trinity Church (a fifteenth century building with parts dating back to the thirteenth century). To return, retrace your steps back to the a sign for Gidleigh Park. Passing through the gate, follow the back lane down to the hotel through the field and down through the car park to the main entrance where you started.



## 31/2 HOUR WALK TO KESTOR & SCORHILL

4½ miles approx. Indicated on map by •-•

Turn left out of the main house front door and after 35 yards turn right into the water gardens and walk upstream; you will begin to climb up through the woods, keeping the water on your left, continue uphill and through the wooden boundary gate until you reach the weir pool.

After the weir bear right through the trees for about 50 yards, then turn a sharp right following the path uphill to a T junction and a wide path called the Mariner's Way. At the T junction turn left and continue downhill for about 600 yards, crossing the river using the wooden footbridge.

After the bridge, follow the path up a steep hill, up through the trees crossing over one forest track to the upper track and turn right at the signposted 'path'. Continue to the gate, and after passing through turn right onto the tarmac road. Follow along this road, passing over the cattle grid which is the beginning of the high moor. Just after the cattle grid the road will fork into two, ensure you continue straight ahead on along the tarmac road, (this is the left hand side of the fork). Keep a look out along this road and on your right hand side you will see a formation of rocks set in the ground, this is 'Round Pound' which is the prehistoric remains and bronze age hut circles, also known as Kestor Settlement. Once exploring the settlement turn left from the track and walk diagonally over the moors uphill to Kestor Rock for beautiful hilltop views over Dartmoor. This should have taken about an hour and a half so far.

From Kestor Rocks walk downhill to the wall corner, lined with high trees at Batworthy and along the path to the river, crossing both granite clapper bridges. Should you wish, you can take a small diversion downstream to the Tolmen stone (this is a large holed stone in the river) located opposite the wall beside the wood you had previously followed.

Having crossed the granite clapper bridges, follow the track slightly uphill for about 200 yards to Scorhill Stone Circle then bear right to the wide grass path which continues up and over the hill to the car park. Don't go through the white gates marked private, but continue down the tarmac road for just under a mile.

Following the road turning left and then right to pass by the Church and Castle (private property). You may want to look into Holy Trinity Church (a fifteenth century building with parts dating back to the thirteenth century). Continue past the red phone box and at the crossroads junction as the road forks, in front of you, you should see a sign for Gidleigh Park. Passing through the gate, follow the back lane down to the hotel through the field and down through the car park to the main entrance where you started.

## SHOULD YOU REQUIRE ANY ASSISTANCE WHILE ON YOUR WALK, PLEASE CALL 01647 432 367

Gidleigh Park, Chagford, Devon, TQ13 8HH +44 (0) 1647 432 367 · info@gidleigh.co.uk · www.gidleigh.co.uk

ANDREW BROWNSWORD HOTELS